

UTILITY

SHOW _____ JUDGE _____ ARMBAND NUMBER _____

DATE _____ BREED _____ JUMPS _____ ARTICLE NO. _____

Exercise and Judge's Orders	Zero	Substantial/Minor	Max. Points	Points Lost	NET SCORE																								
Signal Exercise Audible command or failure on first signal to: Forward, Halt Left turn, Right turn About turn Slow, Normal, Fast Stand your dog, Leave your dog, Down, Sit, Call Dog Finish Exercise finished	Stand..... <input type="checkbox"/> Stay..... <input type="checkbox"/> Drop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Come..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Handler adapting self to dog's pace..... <input type="checkbox"/> Unmanageable..... <input type="checkbox"/> Unqualified heeling..... <input type="checkbox"/>	Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> No change of pace - Fast..... <input type="checkbox"/> Slow..... <input type="checkbox"/> Heeling wide - Turns..... <input type="checkbox"/> About turns..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> Holding signals..... <input type="checkbox"/> Slow handler response to signal to: Stand..... <input type="checkbox"/> Drop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Come..... <input type="checkbox"/> Walked forward..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> No Sit front/finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor Sits..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40																										
Scent Discrimination Send your dog Take it Finish Exercise finished	<table style="width: 100%; border: none;"> <tr> <td style="width: 50%; border: none;">ARTICLE #1</td> <td style="width: 50%; border: none;">ARTICLE #2</td> </tr> <tr> <td style="border: none;">No go out on</td> <td style="border: none;">No go out on</td> </tr> <tr> <td style="border: none;">1st command..... <input type="checkbox"/></td> <td style="border: none;">1st command..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Does not retrieve..... <input type="checkbox"/></td> <td style="border: none;">Does not retrieve..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Wrong article..... <input type="checkbox"/></td> <td style="border: none;">Wrong article..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Anticipated..... <input type="checkbox"/></td> <td style="border: none;">Anticipated..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Extra command..... <input type="checkbox"/></td> <td style="border: none;">Extra command..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Sat out of reach..... <input type="checkbox"/></td> <td style="border: none;">Sat out of reach..... <input type="checkbox"/></td> </tr> </table>	ARTICLE #1	ARTICLE #2	No go out on	No go out on	1st command..... <input type="checkbox"/>	1st command..... <input type="checkbox"/>	Does not retrieve..... <input type="checkbox"/>	Does not retrieve..... <input type="checkbox"/>	Wrong article..... <input type="checkbox"/>	Wrong article..... <input type="checkbox"/>	Anticipated..... <input type="checkbox"/>	Anticipated..... <input type="checkbox"/>	Extra command..... <input type="checkbox"/>	Extra command..... <input type="checkbox"/>	Sat out of reach..... <input type="checkbox"/>	Sat out of reach..... <input type="checkbox"/>	Handler error..... <input type="checkbox"/> Playing..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Doesn't go directly to articles..... <input type="checkbox"/> Doesn't work continuously..... <input type="checkbox"/> Slow going..... <input type="checkbox"/> Slow returning..... <input type="checkbox"/> Dropping article on return..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Sat between feet..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No Finish..... <input type="checkbox"/> Poor Finish..... <input type="checkbox"/>	ARTICLE #1 30										
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			ARTICLE #2 30																										
Directed Retrieve Glove # _____ Send your dog Take it Finish Exercise finished	Fails to: Go DIRECTLY to glove..... <input type="checkbox"/> Retrieve right glove..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal to retrieve..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	Touched dog sending..... <input type="checkbox"/> Slow going..... <input type="checkbox"/> Slow returning..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Excessive motions..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Playing..... <input type="checkbox"/> Dropping glove..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Poor delivery..... <input type="checkbox"/> Sat between feet..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Turn in place/dog not at heel position..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	30																										
Moving Stand and Exam Forward Stand your dog (full exam) Call your dog to heel Exercise finished	Displays fear or resentment..... <input type="checkbox"/> Sitting..... <input type="checkbox"/> Lying down..... <input type="checkbox"/> Growling or snapping..... <input type="checkbox"/> Repeated Whining or barking..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Failure to: Heel..... <input type="checkbox"/> Stand and stay..... <input type="checkbox"/> Accept examination..... <input type="checkbox"/> Return to handler..... <input type="checkbox"/>	Forging..... <input type="checkbox"/> Crowding..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Heeling wide..... <input type="checkbox"/> Moves slightly on stand..... <input type="checkbox"/> Handler hesitates or pauses..... <input type="checkbox"/> Dog does not return briskly..... <input type="checkbox"/> Sits in front..... <input type="checkbox"/> Slow response..... <input type="checkbox"/> Poor call to heel..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	30																										
Directed Jumping Send your dog Bar Jump High Jump (judge chooses order) Finish Exercise finished	<table style="width: 100%; border: none;"> <tr> <td style="width: 50%; border: none;">HIGH JUMP</td> <td style="width: 50%; border: none;">BAR JUMP</td> </tr> <tr> <td style="border: none;">Does not:</td> <td style="border: none;"></td> </tr> <tr> <td style="border: none;">Leave on order..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Stop on command..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Jump as directed..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Fails to jump..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Climbing jump..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Knocking bar off..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Anticipated Command..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Does not go at least</td> <td style="border: none;"></td> </tr> <tr> <td style="border: none;">10' beyond jumps..... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> <tr> <td style="border: none;">Second command to sit... <input type="checkbox"/></td> <td style="border: none;">..... <input type="checkbox"/></td> </tr> </table>	HIGH JUMP	BAR JUMP	Does not:		Leave on order..... <input type="checkbox"/> <input type="checkbox"/>	Stop on command..... <input type="checkbox"/> <input type="checkbox"/>	Jump as directed..... <input type="checkbox"/> <input type="checkbox"/>	Fails to jump..... <input type="checkbox"/> <input type="checkbox"/>	Climbing jump..... <input type="checkbox"/> <input type="checkbox"/>	Knocking bar off..... <input type="checkbox"/> <input type="checkbox"/>	Anticipated Command..... <input type="checkbox"/> <input type="checkbox"/>	Does not go at least		10' beyond jumps..... <input type="checkbox"/> <input type="checkbox"/>	Second command to sit... <input type="checkbox"/> <input type="checkbox"/>	Holding signals..... <input type="checkbox"/> Slow response to directions..... <input type="checkbox"/> Slightly off direction..... <input type="checkbox"/> Hesitation or reluctance to jump..... <input type="checkbox"/> Not back far enough..... <input type="checkbox"/> Anticipated: Turn..... <input type="checkbox"/> Stop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Does not sit on command..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> Sat between feet..... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finishes..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
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Maximum Points			200																										
<input type="checkbox"/> Harsh discipline <input type="checkbox"/> Showed fear <input type="checkbox"/> Fouled ring <input type="checkbox"/> Expelled <input type="checkbox"/> Excused Less penalty for unusual behavior																													
Explanation of penalty				Total Net Score																									